**SYLLABUS**

**Rules, Regulations and Reminders:**
- You should see the policies of the university in the following address:
- Unauthorized aid or assistance on any form of academic work (cheating), copying another work and adopting as same as one’s own work (plagiarism), and untrue statements (falsification) are not allowed and they are treated within the framework of discipline rules.
- Medical reports are only valid for midterms and juries, not valid as an attendance excuse to any class.
- Students, who have medical reports, should submit their projects within the five school days immediately following the last day of their medical report.
- Students are responsible for the protection of university properties (studio furniture, lockers, lab equipment, computers, etc.). Any harmful act will be subject to disciplinary proceedings.
- Within the university premises, it is forbidden to use spray paint, toxic adhesives such as Pattex, etc. which are harmful for human health.
- Considering the shared use of the studios, the spaces should be used responsibly, and the design works and equipment should be removed from the studio right after the class hours.

**OBJECTIVES OF BASIC DESIGN II**
- Introduction to Space Generation
  - Spatial relationships and hierarchy, spatial flow
  - Spatial organization
  - Human dimensions and informal distance (personal, intimate, etc.)
  - Scale and proportion
  - Introduction to structure
  - Openings (a typology) and natural light (orientation and control)
  - Study of functional organizations according to the above factors and 3-D spatial field; organization principles and concepts using linear and planar elements
- Development of workmanship skills (drafting, drawing, model making etc.)
- Development of research skills
- Development of presentation and communication skills
- Awareness of contemporary issues, life, art and science

**COURSE ORGANIZATION**
The studio is based on learning by doing through an experience model. Students are expected to develop methods for solving design problems through thinking, discussing, evaluating, observing and experiencing.
- Studio works completed daily are evaluated by group discussions in the studio, followed by grading.
- Homework assignments given at the end of studio sessions are presented to the studio in the next session and again evaluated by group discussions. These discussions will help you to see alternative design works and also to acquire the verbal language you need in order to communicate your design works.
- Long-term projects are to be developed through studio critiques that are evaluated by juries.
- Lectures and slideshows are presented on special topics. All notes, sketches etc. from lectures, research homework, workshops, case studies, and field trips (if any) are to be documented in personal logbooks.

**GRADING and ATTENDANCE**
Studio works, homework, juries, and your participation in class discussions are evaluated for your term grade. Due to the changing nature of exercises (both in duration and content) throughout the term, the percentages presented below may vary.
All work is graded. Late homework and studio assignments are not eligible for grading. A doctor’s report, presented to the Administrative Office is necessary for make-up of jury submissions only, but it does not cover attendance. 80% attendance is a must for the design studio; otherwise the student is subject to a failing grade. During the semester, at least 30% of the grades should be collected to be able to attend the final jury.
Please be aware that, “participation” covers not your presence in the class but your contribution to discussions, performance in the studio and enthusiasm towards the class.